

METHOD AND APPARATUS FOR GRAPHICALLY PORTRAYING GAMING ENVIRONMENT AND INFORMATION REGARDING COMPONENTS THEREOF

ABSTRACT OF THE INVENTION

A method and apparatus for providing a graphical representation of a gaming environment and for providing information regarding individual components located in the environment is provided. The invention includes a graphical user interface which displays a graphical representation of at least a portion of a gaming environment, such as a graphical representation of individual components of a gaming system and their surrounding physical environment. The components are graphically portrayed in positions corresponding to the relative positions of the actual components of the gaming system. The components are also graphically displayed in a graphically reproduced environment which represents the actual environment, such as a casino, in which the actual gaming system components are located. By selecting a graphically represented component, information regarding the actual gaming system component which is represented is provided, such as by display in a window associated with the graphical user interface. In one embodiment, the graphical user interface is displayed on a display of a computing device. Gaming system component or other information may be obtained via a communication link from those components.

rsw-9416.r
092501